

TOY TIME STORY

Illustration Assignment

“Use small toys to create a sequential narrative that celebrates the object(s)”

Objective: The objective is to create a sequential narrative or story in three panels using the visual graphic language of illustration.

Materials: Thumbnails: Black & White, **Roughs:** Black and white

Final Art: Graphite pencil on Bristol Board (3-ply smooth finish Strathmore is a good choice) or Black India ink with dip pen on illustration board

Assignment: Use one or more small “Happy Meal” type of toy(s) and create a story in three, 5” x 6” panels (portrait or landscape, your choice). The content of the story is your choice (Love Story, fairy tale, soap opera, horror story, The tragedy of the teddy bear or dreamlike drawings of the delight of the toy, etc.) with the images creating a visually, celebratory of the toy, content for the viewer to understand and enjoy.

Size: all work proportional to 5” x 6”, final art minimum size is 5” x 6” mounted on 15” x 20” black illustration board.

Critique number one: Present exploratory drawings of the toy and your thumbnails drawing of the story. (minimum 3 sets of story thumbnails(nine))

Critique number two: The developed rough drawings of the story.

Critique number three: The final art, mounted on 15” x 20” black illustration board, along with all thumbnails, roughs, in-class work, research and reference materials.

Thumbnails= 5 points possible
In-class work= 5 points possible
Roughs= 10 points possible
Finished Art= 15 points possible

35 points total are possible for the project

Final art will be mounted on 15” x 20” black board with a Tracing paper cover flap and heavy dark gray cover flap. Tape a 9” x 12” envelope on the back. The envelope will contain: B/W thumbnails, B/W Roughs, Practice in-class work and research material.